

APPROVED



**Regulations**  
on the open all-Russian chess competition White Rook  
among teams of educational institutions

1. The competitions are to be held from 1 June (arrival day) through 9 June 2016 (departure day) at the Federal State Autonomous Institution Dagomys Health Complex located at: Leningradskaya 7, Dagomys, Sochi, Krasnodar Region, Russia.
2. The main panel of arbiters will be directly in charge of holding the competitions:
  - Chief Arbiter: International Arbiter Viktor Goncharov (Naberezhnye Chelny, Republic of Tatarstan);
  - Chief Secretary: International Arbiter Konstantin Deniapkin (Naberezhnye Chelny, Republic of Tatarstan);
  - Deputy Chief Arbiter: FIDE Arbiter Elena Polovina (Taganrog, Rostov Region).
3. Competition schedule:

1 June	Participants arrive	
	11.00 – 20.00	Participant Acceptance Commission
	19.00 – 20.30	Entertainment program for participants and guests
	20.30	Grand opening
	21.30	Meeting of team representatives
	22.30	Meeting of Arbiters
	23.59	Drawing of lots
2 June	15.00 – 18.00	Round 1
3 June	10.00 – 13.00	Round 2
<b>4 June</b>	<b>10.00 – 13.00</b>	<b>Round 3</b>
	<b>15.00 – 18.00</b>	<b>Round 4</b>
5 June	10.00 – 13.00	Round 5
<b>6 June</b>	<b>10.00 – 13.00</b>	<b>Round 6</b>
	<b>15.00 – 18.00</b>	<b>Round 7</b>
7 June	10.00 – 13.00	Round 8
8 June	10.00 – 13.00	Round 9
	17.00 –	Closing of competitions and awarding of winners
9 June		Participants depart (check-out time: 12.00)

4. The Competitions will be held according to the Rules of the Sport of Chess approved by Order of the Russian Ministry of Sport No. 1093 dated 30 December 2014 and not contravening the FIDE Laws of Chess.
5. The Competition participants will behave in compliance with the Regulations on Sports Penalties in the Sport of Chess.
6. The personal and team Competitions will be held in 9 rounds according to the Swiss system. The Swiss-Manager 9.0 computer program will be used for drawing the lots. The starting numbers will be assigned to the teams on the basis of their average rating.

If a participant does not have an ELO rating:

- for Russian teams, the category is converted into a rating by the Single All-Russian Sports Classification;
  - for foreign teams, the starting ELO rating of 1000 is conventionally used.
7. If there is an odd number of participating teams, the team that is "free" in the next round will receive 2 points and every team player - ½ point.
  8. The results of a round are displayed for review 15 minutes after its end so that team representatives can check them. The pairings for the next round are displayed on the information stand no earlier than 1.5 hours after the end of the previous round. No protests regarding the results of the drawing of lots are accepted.
  9. Photo shooting by non-accredited journalists is permitted only for the first ten minutes of the first round and the first five minutes of each subsequent round.
  10. Team players and managers are prohibited from carrying mobile phones or other electronic means of communication in the playing area, unless they are fully switched off (article 13.3.2 of the Rules of the Sport of Chess).
  11. The playing area includes the tournament room, the hall and the toilet rooms. Only the participants, team managers and arbiters are allowed into the playing area, unless another person receives permission from the Chief Arbiter. The participants are prohibited from leaving the playing area until the end of the game without permission from the Chief Arbiter.
  12. During the game, all talking is strictly prohibited. A player may talk to the team manager only in the presence of an arbiter, as envisaged by article 21.4 of the Rules of the Sport of Chess. The manager's status is to be indicated in the registration note.
  13. The permissible time for being late for a round is 10 minutes. A team may start playing with some players missing, provided that 2 participants are present on any boards.
  14. The time control is 1 hour for the entire game for each player, with 10 seconds added for each move made, starting from the first move.
  15. During the game, each player should record his or her moves and those of the opponent (article 8.1. of the Rules of the Sport of Chess). If a player has fewer than five minutes remaining on the clock before the end of the game, he or she is not obliged to record the moves. Immediately after the end of the game, a player that did not record the moves should update his or her scoresheet (articles 8.4 and 8.5 of the Rules of the Sport of Chess). A player that has finished a game should submit the scoresheet to the arbiter and leave the tournament room. No analysis of the game is allowed in the tournament room.
  16. After the match is over, team captains should sign a protocol of the result of the match. A team captain is one of the players. The team player last to finish the game may sign the protocol instead of the captain.

17. A player may appeal against the Chief Arbiter's decision if the team manager submits a written appeal to the Appeals Committee (AC) within 30 minutes of the end of the round and deposits a bail of RUB 3,000 (three thousand). The deposit is returned if the decision on the appeal is positive. The AC decision is final.
18. Cheating control is used in accordance with the Anti-Cheating Guidelines approved by FIDE for the standard level of protection.
19. Medical aid is provided around the clock at the medical centre (room No. 3).
20. The official website of the Competition is [www.ruchess.ru](http://www.ruchess.ru)